

TASC advice *Science* [Version 2 as of 20 May 2020]

*Life Sciences* Level 2 (LSC215120)

TASC, with a focus on honouring the nature and intention of *Science*, also recognises the extraordinary circumstances facing learners and teachers in 2020. Due to these extraordinary circumstances TASC has made the following necessary considerations for 2020 only.

In *Science*, participating in practical and field work is fundamental to understanding the complexities and limitations of the theories, models and techniques used to explore and explain the world. Although much of the course content remains without participating in practical work; the quality of understanding may be supported by increased use of demonstrations, walk-throughs, secondary data and simulations. These considerations are intended to give teachers maximum flexibility to help students provide evidence of their learning.

After consultation with the community of teachers of *Science – Life Sciences* Level 2 (LSC215120) the following course content considerations have been made for 2020 only:

<i>Life Sciences</i> Level 2 (LSC215120)	
Course Description	<p>Scenario A - Medium term Return to <i>school environment</i> mid/end of July</p> <p><i>Specific 2020 considerations have been applied to this course.</i></p> <p><b>Course Description</b></p> <p>This course has a design time of 150 hours. The Core and selected theme(s) will account for approximately 140 hours of design time, of which approximately <del>40</del> 25 hours is to be spent engaged in practical activities and laboratory work.</p> <p><b>TASC notation:</b> While 'hands-on experiments' and first-hand laboratory and field work will not be possible in a study from home context, practical aspects of the course may be undertaken via the use of appropriate technologies such as video demonstrations and simulations.</p> <p>Terms used in criterion standard elements such as 'apply', 'select' and 'collect' do not imply that these standards can only be demonstrated in a first-hand/physical context.</p>